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## About This Content

New mounts, "Black Shadow," "Silver Coat," "Ghost" and "Iron Coat," will become available for use in battle.

How to use: Select "Mount" under "Preparations" at the pre-battle screen, and equip the new mount.

\* The images are from an in-development build and may differ from the final version

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Title: SW4-II - Horse Set

Genre: Action

Release Date: 29 Sep, 2015

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**Minimum:**

**OS:** Windows® Vista, Windows® 7, Windows® 8, Windows® 8.1

**Processor:** Core2 DUO 2.4GHz or better

**Memory:** 1 GB RAM

**Graphics:** 640\*480 pixel over, High Color

**DirectX:** Version 9.0c

**Network:** Broadband Internet connection

**Storage:** 11 GB available space

**Sound Card:** DirectX 9.0c over

English,Japanese



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Very over-priced. This game is junk. A bunch of assets thrown randomly in a room for you to find.

The interface is poor, mouse speed is painfully slow, there's no setting for it, you have to hold right-mouse button to look about, like why on earth would you not just use mouse look? And because RMB has to be held, the mouse-cursor ends up at the edges of the screen so when you actually want to click something you have to bring it back to the center of the screen manually, it's a mess. There's not even a custom mouse cursor.

Instead of offering a choice of the TWO rooms when you start, instead they've put that in settings. FML.

There are no achievements, so there's very little reason to play this game.

How do you make a HOG less enjoyable? Stick a timer on it, make movement difficult and restrict your view by giving you a torch that you can;t even move around easily.

Summary: fail, I wouldn't recommend this game even for 10c.. Recommendation decided based on achievements. If it weren't for the speedrun achievement, I would be recommending this.

This is a good and well-designed game. Not so much a puzzler as much as it is, like other people are saying, a twitch reaction game. This game is fun up until level 76. The last 15 levels are pure, distilled, sadistic hell, and in getting the speedrun achievement, I damn-near broke my wrists.

What is the 'Speedrun' achievement? It's the achievement that turns this from a frustrating-yet-fun game into RSI Simulator 2017. This achievement requires you to beat all 90 levels in one sitting. In order to do this without actually developing RSI, I had to spread said session over 11 hours, with YouTube breaks between almost every level. Yep, 90% of my playtime was spent in that one session. And I absolutely hated the last 15 levels. By the time I reached the last 5, I felt like my wrists were going to fall off.

TL;DR - if you are an achievement hunter, avoid this game like the plague, cause it'll kill your wrists.. Fantastic game, with a charming atmosphere.

Perfect for children, as well as for adults.

I would suggest to play with your child if you have one in the local mode of the game.

Single player is as good as multiplayer mode, but with less action. Looking for something to take the edge off after a hard day's work? This may be it! :). Honestly I was hoping for a Super Off-Road or Driiftmania experience and then I was surprised in a bad way.

I bought this game and made it a star in a party here in my house. I invited a lot of friends for a party play.

Started a 6 players game and I was very frustated. The controls are not responsive at all. At first I thought that the problem was the type of car that we got, and everyone changed to another one. It didn't change enough the gameplay... the turning was still bad. I even tried to play solo thinking it was a input lag issue, but it wasn't.

Because of that the game is not fun at all. I was really embarrassed because I gave a party for my friends with that game being the main attraction. I thought I would experience the same good memories from other games of the same genre but not.

Hopefully the team behind this game can play the Super Off-Road V Ironman (Genesis V Mega Drive V SNES V DOS) and Driiftmania (Wii) to understand how smooth the controls must be in this kind of game and then improve.

For the first time I'm asking for a refund. That's sad.. I've played most of the games published by Artifex Mundi and it's one of the better ones. It's not created by AM but the overall quality is on par with their original works.

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wot a lot of sh@t. I would die if it meant Dev would be happy.. Average jrpg-like game, full of cliche and standard disappointing things in gameplay, characters and story likewise. Not worth getting.. this game almost destroyed my computer. somewhere between placing down water and moving the camera, it totally froze up and crashed. everything on my computer began to shut down- i restart and low and behold, it tells me that it cant access system 32 or any of my other files. luckily another restart managed to fix the issue, but that was close. immediatly got a refund.

dont waste your time, just get zoo tycoon.. Retro Graphics but a very challenging game ahahaha hard to beat lol lol. New york Taxi Simulator compounds the numerous learnings and features of its forebears, while being familiar yet exciting, deep yet streamlined, and complex yet approachable in how it presents all of its uniquely inventive systems.

The game\u2019s biggest mechanical change is the unstacking of roads. Rather than have all of your taxis indistinguishably occupy one physical hex grid on the map (which is a really odd way of looking at New York, when you think about it), New York taxi simulator adds Districts to spread your urban centres across a much larger landmass of newyork. These unique tile upgrades are separate to the Taxis and Customers that still exist to provide your New Yorkers with vital resources like money and new taxis, but make expansion more creative while giving you a level of customisation over new yorks streets.

Victory conditions have also received a considerable shake-up in new york taxi simulator.

Improvement \u2013 is applicable to almost everything in New your taxi simulator. From its various routes to New york and how those methods of play intertwine; to its leaders and the numerous interactions between those bold and colourful Passangers, this is a supremely strong drivingexperience.

For such a complex and in depth game to feel so intuitive and remain fun is impressive. New york taxi simulator is the best 4X Taxi simulator gaming to date.

#### THE GOOD

- New taxis, research and new york systems make this the most in-depth Simulator made
- It looks gorgeous
- The best of a 3-year-old series.
- Underlying formula remains as engrossing as ever

#### THE BAD

- Learning curve can be brutal
- Certain ideas could be better explained

10V10. The mechanics are straight out of the NES Megaman series, but slower paced because of limited bullets that recharge over time. The music and sounds are terrible and unmemorable and the enemies and bosses are unoriginal and easy.. Thumbs up, I have spent 74 hours playing this game, and I am planning to send at least twice that!

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